



## FREE DOWNLOADABLE GANDALF STARTER DECK

### Card List — Gandalf Starter Deck

<b>Ring-bearer</b> (2 cards)	Frodo, Son of Drogo The One Ring, The Ruling Ring
<b>Adventure Deck</b> (9 cards)	Westfarthing Ettenmoors Council Courtyard Mithril Mine The Bridge of Khazad-dûm Dimrill Dale Anduin Confluence Shores of Nen Hithoel Emyn Muil
<b>Free Peoples</b> (26 cards)	Barliman Butterbur, Prancing Pony Proprietor Boromir, Son of Denethor Bounder ..... (x3) Defiance ..... (x2) Gandalf, The Grey Wizard (starting) ..... (x2) Gimli, Dwarf of Erebor ..... (x2) Glamdring (represents a random rare card) Hobbit Sword Intimidate ..... (x3) Legolas, Prince of Mirkwood ..... (x2) Mysterious Wizard ..... (x3) Noble Intentions Sting (represents a random rare card) Their Halls of Stone ..... (x2) Treachery Deeper Than You Know
<b>Shadow</b> (26 cards)	Ancient Chieftain (represents a random rare card) Drums in the Deep ..... (x3) Goblin Marksman ..... (x3) Goblin Runner ..... (x3) Goblin Scavengers ..... (x3) Goblin Scimitar ..... (x3) Goblin Sneak ..... (x3) Host of Thousands ..... (x2) Moria Scout ..... (x3) They Are Coming ..... (x2)

Try out *The Lord of the Rings* TCG for **free**! Just print out these sheets, cut the cards apart, slip 'em into clear sleeves and you're ready to go!

To minimize file sizes and download times, the cards are organized according to how many copies of each one are in the deck. (So you'll need to print two or three copies of some sheets.)

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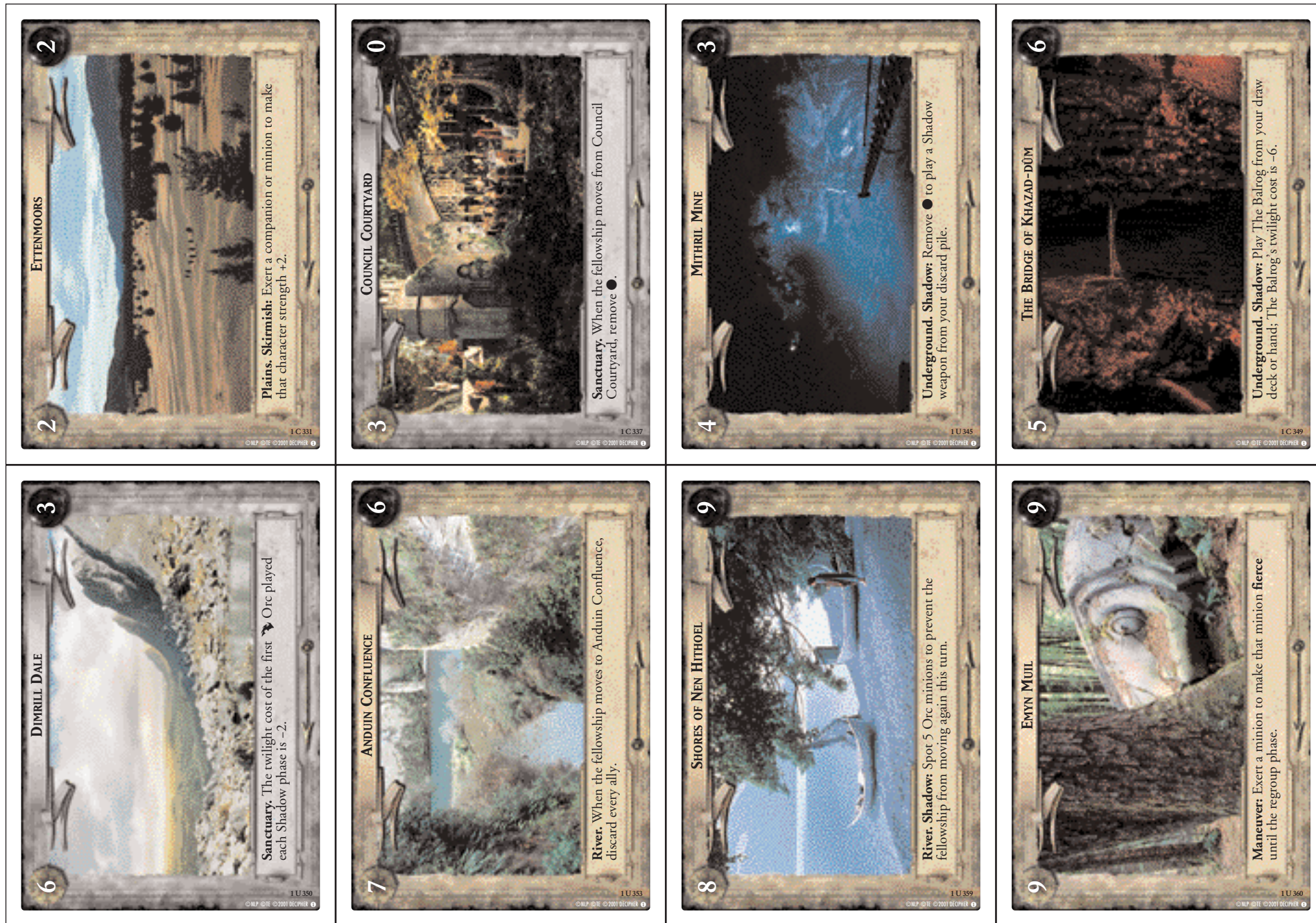
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Print 2 copies of this page! (Each of these cards occurs in the Gandalf starter deck twice.)

<div>1</div> <div>DEFIANCE</div>  <div>EVENT</div> <p><b>Skirmish:</b> Make an Elf strength +2 (or +4 if skirmishing a Nazgûl).  <i>"If you want him, come and claim him!"</i></p> <div>1 C 37</div>	<div>4</div> <div>•GANDALF THE GREY WIZARD</div>  <div>COMPANION • WIZARD</div> <div>7</div> <div>4</div> <p><b>Fellowship:</b> Exert Gandalf to play a companion who has the Gandalf signet. The twilight cost of that companion is -2.  <i>"...his long white hair, his sweeping silver beard, and his broad shoulders, made him look like some wise king of ancient legend."</i></p> <div>1 P 364</div>	<div>2</div> <div>•GIMLI DWARF OF EREBOR</div>  <div>COMPANION • DWARF</div> <div>6</div> <div>3</div> <p><b>Damage +1.</b>  <b>Fellowship:</b> Add ● to place a card from hand beneath your draw deck.  <i>"Gimli now walked ahead by the wizard's side, so eager was he to come to Moria."</i></p> <div>1 U 12</div>	<div>2</div> <div>•LEGOLAS PRINCE OF MIRKWOOD</div>  <div>COMPANION • ELF</div> <div>6</div> <div>3</div> <p><b>Archer.</b>  While skirmishing a Nazgûl, Legolas is strength +3.  <i>"There was also a strange Elf clad in green and brown, Legolas, a messenger from his father, Thranduil, the King of the Elves of Northern Mirkwood."</i></p> <div>1 U 51</div>
<div>0</div> <div>THEIR HALLS OF STONE</div>  <div>EVENT</div> <p><b>Skirmish:</b> Make a Dwarf strength +2 (or +4 if at an underground site).  <i>"These are not holes," said Gimli. "This is the great realm and city of the Dwarrowdwelf. And of old it was not darksome, but full of light and splendour, as is still remembered in our songs."</i></p> <div>1 C 26</div>	<div>0</div> <div>HOST OF THOUSANDS</div>  <div>EVENT</div> <p><b>Shadow:</b> Play a ♠ Orc from your discard pile.  <i>"Killing one is no victory, since a dozen from the warrens below will take his place."</i></p> <div>1 C 187</div>	<div>3</div> <div>THEY ARE COMING</div>  <div>CONDITION</div> <p>Plays to your support area.  <b>Shadow:</b> Discard 3 cards from hand to play a ♠ Orc from your discard pile.  <i>"The last thing written is in a trailing scrawl of elf-letters: they are coming."</i></p> <div>1 C 196</div>	 <p><b>THE LORD OF THE RINGS FAN CLUB</b></p> <p>You can also purchase movie merchandise and exclusive collectibles through <i>The Lord of the Rings</i> Fan Club. In addition to receiving the bimonthly movie magazine, Fan Club members enjoy special discounts through the online store. Check out LOTRfanclub.com or call toll-free at 1-800-451-6381 (from the U.S. and Canada) or +1-303-574-0907 (outside the U.S. and Canada).</p>



Print 3 copies of this page! (Each of these cards occurs in the Gandalf starter deck three times.)

<p><b>1</b> <b>BOUNDER</b></p>  <p><b>ALLY • HOME 2 • HOBBIT</b></p> <p><b>2</b> <b>Skirmish:</b> Exert this ally to prevent a Hobbit from being overwhelmed unless that Hobbit's strength is tripled.</p> <p><b>2</b> "Aye, reckon we're in for a quiet night... mind how you go."</p> <p>1 C 286 © NLP © TE © 2001 DECIPHER</p>	<p><b>2</b> <b>INTIMIDATE</b></p>  <p><b>EVENT</b></p> <p><b>Spell.</b> <b>Response:</b> If a companion is about to take a wound, spot Gandalf to prevent that wound.</p> <p>"Go back to the Shadow!"</p> <p>1 C 76 © NLP © TE © 2001 DECIPHER</p>	<p><b>2</b> <b>MYSTERIOUS WIZARD</b></p>  <p><b>EVENT</b></p> <p><b>Spell.</b> <b>Skirmish:</b> Make Gandalf strength +2 (or +4 if there are 4 or fewer burdens on the Ring-bearer).</p> <p>"...there are older and fouler things than Orcs in the deep places of the world."</p> <p>1 C 78 © NLP © TE © 2001 DECIPHER</p>	<p><b>0</b> <b>DRUMS IN THE DEEP</b></p>  <p><b>EVENT</b></p> <p><b>Skirmish:</b> Make a  Orc strength +2 (or +4 if skirmishing a Dwarf).</p> <p>"The drum-beats broke out wildly: doom-boom, doom-boom, and then stopped... Doom, doom went the drum-beats again..."</p> <p>1 C 168 © NLP © TE © 2001 DECIPHER</p>
<p><b>3</b> <b>GOBLIN MARKSMAN</b></p>  <p><b>MINION • ORC</b></p> <p><b>7</b> <b>Archer.</b> (Add 1 to the minion archery total.)</p> <p><b>1</b> "Arrows fell among them. One struck Frodo and sprang back. Another pierced Gandalf's hat and stuck there like a black feather."</p> <p><b>4</b></p> <p>1 C 176 © NLP © TE © 2001 DECIPHER</p>	<p><b>1</b> <b>GOBLIN RUNNER</b></p>  <p><b>MINION • ORC</b></p> <p><b>5</b> When you play this minion, you may add .</p> <p><b>1</b> "...a great horn was blown in the hall, and answering horns and harsh cries were heard further off. There was a hurrying sound of many feet."</p> <p><b>4</b></p> <p>1 U 178 © NLP © TE © 2001 DECIPHER</p>	<p><b>3</b> <b>GOBLIN SCAVENGERS</b></p>  <p><b>MINION • ORC</b></p> <p><b>8</b> When you play this minion, you may play a weapon from your discard pile on your .</p> <p><b>1</b> "The Orcs have often plundered Moria; there is nothing left in the upper halls."</p> <p><b>4</b></p> <p>1 C 179 © NLP © TE © 2001 DECIPHER</p>	<p><b>0</b> <b>GOBLIN SCIMITAR</b></p>  <p><b>POSSESSION • HAND WEAPON</b></p> <p><b>+2</b> Bearer must be a  Orc. When you play this possession, you may draw a card.</p> <p>"Some of the swords were crooked: orc-scimitars with blackened blades."</p> <p>1 C 180 © NLP © TE © 2001 DECIPHER</p>

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